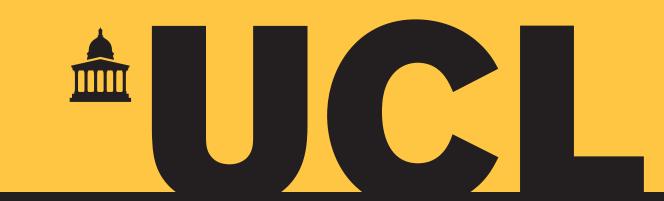
## Immersive Training Solutions:

The Potential Role of Extended Reality for Safety and Skill Development in Offsite Construction



# Extended Reality (XR) may prove to be the solution for effective offsite construction training.

Extended reality (XR) offers riskfree environments for training, allowing workers to practice and prepare for hazardous situations. By examining parallel applications such as safety training and spatial awareness—as illustrated herein, with the summary of four key studies of XR-based educational interventions—the potential of XR for training in offsite construction becomes evident. These examples suggest that XR can effectively bridge the skills gap and provide comprehensive tutoring solutions for offsite construction.



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References



VR is a fully immersive digital environment that users can interact with as if it were real. Users typically wear headsets that block out the real world and create a sense of presence in a virtual space.<sup>[1]</sup>

Evaluating Virtual Reality
Simulations for Construction
Safety Training: The study
demonstrates that VR simulations
can lead to short-term learning
effects concerning safety
aspects, but the content of the
simulation must match real-life
experiences completely. [2]



AR overlays digital information onto the real world. Unlike VR, users see and interact with their physical environment, with layers of digital content. This can be experienced through devices like smartphones, tablets, or AR glasses.<sup>[1]</sup>

Using AR Video in Enhancing
Comprehension for
Construction Management
Students: The study shows AR

Students: The study shows AR, when combined with traditional lectures, improves students' ability to understand and identify construction processes and spatial-temporal constraints. It offers a more immersive learning experience. [3]



Mixed Reality (MR)

MR blends both physical and digital worlds, allowing for interactions with both environments in real-time. It is more immersive than AR, as digital and real-world objects can coexist and interact seamlessly.<sup>[1]</sup>

Construction Students'
Experience with MR-Enhanced
Learning in VR And AR: Using
mobile MR with BIM® to enhance
learning for construction students
creates engaging environments
but needs to manage cognitive
load and motion sickness.
Deeper integration in curricula
is suggested to improve learning
outcomes and engagement. [4]



Tangible User Inter (TUI) TUI involves the physical manipulation of digital information through physical objects. These interfaces involve physical objects that can be grasped and manipulated to control digital functions.<sup>[5]</sup>

A Study of Carpenter
Apprentices' Spatial Skills: The study highlights the importance of spatial skills for carpenters, emphasizing visualization skills. It suggests that spatial skills training, especially using TUIs, can enhance learning and benefit other vocational and STEM® fields. [6]



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#### Research Context:

Despite extensive research on workplace training and XR applications, a specific gap exists in offsite construction training. [7][8] While XR shows promise in other fields and construction safety training, its broader potential in offsite construction remains underexplored.

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#### Innovative Training Solution:

Integrating XR technologies into offsite construction training can leverage its success in safety and spatial awareness applications.

This approach addresses unique offsite construction skills with immersive, hands-on experiences in a risk-free environment.

BIM = building-information modeling

### Practical Implementation:

XR training in offsite construction can enhance safety, improve skill acquisition, and offer costeffective solutions. Realistic simulations and comprehensive scenarios can bridge the skills gap, preparing a competent workforce for industrialized construction. [9]

#### Future Research:

Continued exploration of XR training's long-term effectiveness and scalability, along with developing realistic VR scenarios for diverse tasks, [2] can revolutionize offsite construction education, equipping workers with essential skills for a safer, efficient future.

2 STEM = science, technology, engineering, and math